

Emile Smith

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Work History

Alkemy-X: Co-Creative Director, VFX Supervisor	2018-present
Freelance Director, Writer, VFX supervisor	2017
Director, Writer, VFX Supervisor: The Asylum	2012-2017
VFX Supervisor/Producer: Project based	2011-2013
VFX Supervisor: Entity FX	2011
Senior Technical Director, Industrial Light and Magic	2009-2010
Freelance Director	2007-2010
Cinematic Director: Electronic Arts Los Angeles	2006-2007
Visual Effects Supervisor, Zoic Studios	2002-2009
Visual Effects Supervisor, Radium	2002
Visual Effects Supervisor, Foundation Imaging	1996-2002
Freelance VFX supervisor, Neo Pictures	2000
Digital Artist at Calico Creations	1997-1998
Digital Artist at Flash Film Works	1996-1997

Awards

2015 Best Sci-Fi Feature/Director, "Flight World War II" Atlanta Horror Film Festival
2015 Best VFX, "Flight World war II" Atlanta Horror Film Festival
2015 Telly Award, Best Visual Effects, MegaShark vs Mechashark
2014 Golden Cobb award, "Megashark vs Mechashark"
2004 Visual Effects Society for Best Visual Effects in a TV Movie "Battlestar Galactica"
2004 Emmy Nomination for Special Visual Effects "Battlestar Galactica"
2004 CG Festival Demark, Best Visual Effects on Television, "Battlestar Galactica"
2003 Emmy Award for Special Visual Effects "Firefly"
2003 Visual Effects Society for Best Visual Effects in a Series "Firefly"

Experience

Director:

- 4 produced and aired features.
- Underwater open ocean SCUBA directing and photography.
- Extreme conditions experience, (-27°F to 120°F shooting)
- Drone photography.

Writer:

- 2 produced and aired features

Short Form:

- 1 Directed and Written short film.

CGI Director:

- 4 episodes of "Starship Troopers, The Roughneck Chronicles"
- 2 episodes of "Max Steel"

Visual Effects Supervisor:

- Extensive management of large and small teams of people on a variety of projects.
- Extensive location and set work world wide.
- Extensive hands on 3d animation, FX and compositing skills.

Education

BA in Visual Arts/Media University of California at San Diego.

Organizations

Academy of Television Arts and Sciences, Visual Effects Society.

Credit List

Directing/Writing:

Ice Sharks – Director/Writer / VFX Supervisor
Flight World War 2 – Director / VFX Supervisor
Age of Ice – Director / Writer / VFX Supervisor
Mega Shark vs Mecha shark Director/VFX Supervisor
The Grove – Short film – Director/Writer/Producer
The Job – Second Unit Director/VFX Supervisor
Starship Troopers, Roughnecks – Director, VFX Supervisor, DP, producer
Buckaroo Banzai promo – Director/VFX Supervisor

Film VFX:

Sick Building Syndrome - VFX Producer/Supervisor
Rango – Technical Director
Avatar: The Last Airbender – Technical Director
Circuit of Heaven – VFX Supervisor
Serenity – CG Supervisor
Project Viper – Digital Artist
Mimic 2 (Premiere Video Award winner, Best Visual Effects) –CG Supervisor
Legend of Zu – CG blood Supervisor
The Jackal – Lead Animator
Batman: Subzero – Lead Animator
Talos the Mummy – Digital Artist
Power Rangers: Turbo – Digital Artist

Television VFX:

Power (STARZ) – VFX Supervisor
Blindspot (NBC) - VFX Supervisor
SMILF (Showtime) – VFX Supervisor
Sharknado 1,2,3 – VFX Supervisor
Battledogs - Film - VFX Supervisor
Charlie's Angels – VFX Supervisor
The Secret Circle – VFX Supervisor
Reaper – VFX Supervisor
The Prince of Motor City – VFX Supervisor
Chuck –VFX Supervisor (various episodes)
Beyond (2006 Pilot)– VFX Supervisor
Battlestar Galactica (Emmy Nominated) – VFX Supervisor
Century City – VFX Supervisor
Lost in Space (2004 Pilot) – Digital Artist
NYPD 2069 (2003 Pilot) – CG Supervisor
Firefly – VFX/DFX Supervisor
Extreme Team (Pilot) – VFX Supervisor
CSI – Digital Artist
Miracles – Digital Artist
Twilight Zone – Digital Artist
Providence – VFX Supervisor
Buffy the Vampire Slayer – Digital Artist
Superfire (Emmy nominated show) – CG Supervisor
Star Trek Voyager - various episodes – CG Supervisor
Star Trek Deep Space 9 - various episodes
Thumbtanic (Steve Oedekerck) – CG Supervisor
Thumb Wars, the Phantom Thumb (Steve Oedekerck) – Digital Artist

Commercial/Game VFX:

Tiberium - EA Los Angeles – Cinematics Director

Medal of Honor Airborne – Artist Support
Command and Conquer, Tiberium wars – VFX Supervisor
Lexus - Marcus Nispel - MJZ – VFX Supervisor
Cadillac – Sean Thonson - MJZ – VFX Supervisor
UPS – Rocky Morton - MJZ – VFX Supervisor
Command and Conquer X – Electronic Arts – VFX Supervisor
NFL Space Raiders – Dave Meyers director @Radical Media –VFX Supervisor
Sketchers – Jay Torres, The Fugatives –VFX Supervisor
Nokia Media Pod – Nokia – VFX Supervisor
Kenwood Excellon Ground Zero – Kenwood – VFX Supervisor
Sun Microsystems in house promotional spot – VFX Supervisor
Cinemark Theater intro – VFX Supervisor
Paramount Parks roller coaster promo– Ty Granarolli – VFX Supervisor
Project Stealth promo – Ty Granarolli – Paramount Great– VFX Supervisor
I Am Sci-Fi, Branson promo – Sci-Fi Channel – Digital Artist
Desktop Images tutorial video – Talent, VFX Supervisor
Space Shuttle expo for Disneyworld – VFX Supervisor
Magic attraction at Legoland – VFX Supervisor